Do It Tomorrow

# Meeting

Date: 12 April 2013

Location: Annexe 1-017

**Who was present?**

All three of us were present at this meeting.

* Chairperson: Conor Sargent
* Secretary: Colm Mulhall

**Agenda**

* Begin final testing
* Test plan document

**Minutes**

We completed our presentation on planning and went to our lab to have a meeting. This meeting was cantered around how we were going to test the game. After discussing different techniques it was decided that Colm and Conor would both have a full play through of the game on their own and make changes to the code where they think there was room for improvement or get rid of potential bugs.

After both tests were complete, the results of the two of these were given to Daniel who committed the changes to the game. We have been able to test the game regularly as the project has progressed so we were happy that the game was ready to submit.

The results of the tests were then added to the project test plan.